

# PROGRAM OVERVIEW

## Merit Badges/Activities

Scouts may sign up for up to seven different merit badges and activities. **As the Unit Leader, you should guide their decisions so that they will have a good balance of work and fun.** The Scout's merit badge choices should be entered into Tentaroo while being registered for Summer Camp.

There will be additional merit badges offered in the evenings and on Friday and if an adult leader wants to teach a merit badge, let the Program Director know.

The Polaris Program is recommended for new Scouts and is oriented towards helping Scouts work toward their Tenderfoot, Second Class, and First Class rank. Scouts enrolled in this program will work on the First Aid and Swimming Merit Badges.

Scouts do not need to pre-register for "Free" activities. Scouts in Shooting Sports merit badges are given priority at Free Shoot.

## Cooking in the Campsite

On Wednesday evening, Units will cook dinner in their campsite. This will allow Scouts to complete some cooking and campfire requirements while at Summer Camp. The Camp will provide all items needed for cooking in the campsite, such as food, charcoal, and fixings. The Unit will need to provide cooking equipment and utensils as well as notify the Camp Administration of any food allergies prior to arrival.

## Honor Troop Award

Some Units go above and beyond during their Summer Camp experience. To ensure that we recognize the special effort and initiative taken by these Units, Camp Yocona offers the Honor Troop Award. This award encourages Units to actively participate in the camp program as a whole and to work as a team to have a top-tier Summer Camp experience. The form for this award is located in the Appendix to the Leader's Guide.

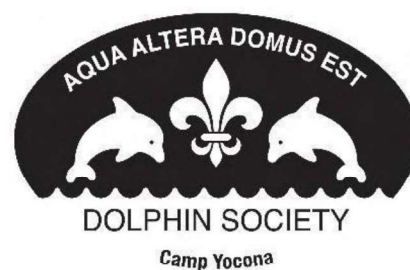
# CAMP SCHEDULE

<i>Time</i>	<i>Sunday</i>	<i>Monday</i>	<i>Tuesday</i>	<i>Wednesday</i>	<i>Thursday</i>	<i>Friday</i>	<i>Saturday</i>	
<b>6:30am</b>	N/A	Reveille	Reveille	Reveille	Reveille	Reveille	Reveille	
<b>7:15am</b>	N/A	Colors	Colors	Colors	Colors	Colors	Colors	
<b>7:30am</b>	N/A	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	Breakfast	
<b>8:30am</b>	N/A	MB Class 1	MB Class 2	MB Class 3	MB Class 4	MB Class 5	Check- out	
<b>10:00am</b>	N/A							
<b>11:50am</b>	N/A	MB Dismiss	MB Dismiss	MB Dismiss	MB Dismiss	MB Dismiss		
<b>12:00pm</b>	N/A	Lunch	Lunch	Lunch	Lunch	Lunch		
<b>1:00 PM</b>		SM Meeting	SM Meeting	SM Meeting	SM Meeting	SM Meeting		
<b>1:00 PM</b>	Check-in	MB Class 2	MB Class 1	MB Class 4	MB Class 3	MB Class 5		
<b>3:00pm</b>								
<b>3:15pm</b>		Class 6	Class 6	Class 7	Class 7	MB Makeup		
<b>5:30 PM</b>		MB Dismiss	MB Dismiss	MB Dismiss	MB Dismiss	MB Dismiss		
<b>5:45pm</b>		Free Swim Free Shoot Free Climb Free Forge	Free Swim Free Shoot Free Climb Free Forge	Free Swim Free Shoot Free Climb Free Forge	Free Swim Free Shoot Free Climb Free Forge	Free Swim Free Shoot Free Climb Free Forge	Free Swim Free Shoot Free Climb Free Forge	
<b>6:00pm</b>		Troop Pictures	Dismiss	Dismiss	Dismiss	Dismiss	Dismiss	
<b>6:45 PM</b>								
<b>7:00pm</b>	Colors Dinner	Colors Dinner	Colors Dinner	Hobo Packs	Colors Dinner	Colors Dinner		
<b>8:00pm</b>	SM/SPL meeting	SPL Meeting	<b><u>SM Dinner</u></b>	SPL Meeting	SPL Meeting	SPL Meeting		
<b>8:45pm</b>	Meet @ flag pole	Karaoke Night	Gaga ball Tournament	Family time/ Rest	Awards/ Troop Skits	Meet @ flag pole		
<b>9:00pm</b>	<b>Opening Campfire</b>					<b>OA Campfire</b>		
<b>10:30pm</b>	Taps	Taps	Taps	Taps	Taps	Taps		

## Dolphin Society

Camp Yocona shelters a chapter of the Dolphin Society, which honors Scouts who achieve advanced proficiency in water activities. A Scout must earn Swimming, Lifesaving, Canoeing and Rowing or Kayaking merit badges, complete one additional aquatics merit badge and participate in selected aquatics activities at camp. The Scout qualifies to purchase a

limited-edition belt buckle and patch from the Trading Post and has his name permanently added to the society roster in the Dining Hall. The application for this award is in the Appendix of the Leader's Guide.



### Advancement Hints

A few suggestions to help Scouts make Summer Camp both productive and fun are listed below.

- Print a copy of the worksheets for the merit badges that you plan to take. Read these worksheets at least once before Summer Camp.
- Carefully read requirements and make sure you are ready to take the merit badge.
- Read the notes in the Leader's Guide to find out what requirements cannot be completed at Summer Camp. Complete these requirements as soon as possible. Bring your work to Summer Camp or get a note from your Unit Leader stating that you completed these requirements.
- If you are taking a merit badge that requires a lot of skill and practice (e.g., Rifle Shooting), allow free time to practice after receiving proper instruction. Free Shoot is recommended for everyone taking the Rifle Shooting, Shotgun Shooting, or Archery Merit Badges.
- If you are going to try for Mile Swim, you must participate in Free Swim throughout the week to build your endurance.
- Scouts should bring a notebook, pencils or pens, their Scout Handbook, merit badge worksheets, and any merit badge work previously completed to Summer Camp. Bring any special equipment that might be needed (e.g., a pocketknife for the Woodcarving Merit Badge).
- Attend each merit badge session.

# Merit Badges and Activities at a Glance

## Polaris

The Polaris Program is designed for first-year campers (Scouts who have just crossed over from Webelos or have limited experience in Scouting).

Pre-registration is required.

Polaris is an all-day program. Scouts meet in the Polaris Program Area Monday through Thursday before lunch. Scouts will work on Tenderfoot, Second Class, and First Class rank requirements. During the afternoon, Polaris Scouts will attend the First Aid Merit Badge Class and the Swimming Merit Badge Class. Scouts will also have the opportunity to take earn the Totin' Chip and Firem'n Chit.

**There is a special campout on Thursday night for Polaris Scouts. Participants will need to bring their own tent.** The Polaris Staff will discuss details of this campout with the Scouts.

Adults are encouraged to lend their support in this Program Area if they have a large number of Scouts participating in the Polaris Program. Adults who would like to assist with Polaris should notify the Program Director that they would like to assist in the Polaris Program and bring any teaching aids with them to Summer Camp.



## **COPE: Challenging Outdoor Personal Experience**

***Important: COPE available during Week 1 session exclusively.***

Scouts that are 14 years old or older may participate in COPE. COPE is an all-day program. Challenging activities help older Scouts understand teamwork, confidence building, challenge by choice, leadership, and initiative. COPE Participants will visit both the Low Course and High Course at Camp Yocona.

Participants will need two water bottles, boots or sneakers, leather palm work gloves or climbing gloves, and insect repellent. Camp Yocona will provide necessary equipment such as helmets, ropes, harnesses, and hardware. Personal helmets, ropes, harnesses, and hardware **MAY NOT** be used during this course.

This activity is very strenuous and requires completion of certain challenging skills; therefore, the COPE Director or Camp Director reserves the right to refuse any participant who, in their opinion, is not physically capable or mature enough to complete the course. This course is managed by a BSA National Camping School Certified COPE Director and staffed by a highly qualified and trained group of adult Scouters.

**Additional Cost: \$25**



## Class Schedule - Youth



**C.O.P.E. (MB)**  
**Available To:** Youth (Y)  
**Minimum Age:** 14  
**Amount:** \$25.00  
**Seats Available:** 12

Offered Week 1 Only!!!!!!!!!!!!!!



**1 & 2 - Lifesaving (MB)**  
**Days:** M, TU  
**Available To:** Additional Week of Camp (Y), Youth (Y)  
**Seats Available:** 20

No Boy Scout will ignore a plea for help. However, the desire to help is of little use unless one knows how to give the proper aid. The main purpose of the Lifesaving merit badge is to prepare Scouts to assist those involved in water accidents, teaching them the basic knowledge of rescue techniques, the skills to perform them, and the judgment to know when and how to act so that they can be prepared for emergencies.



**1 & 2 - Wilderness Survival (MB)**  
**Days:** M, TU  
**Available To:** Additional Week of Camp (Y), Youth (Y)  
**Seats Available:** 20

In their outdoor activities, Scouts learn to bring the clothing and gear they need, to make good plans, and do their best to manage any risks. But now and then, something unexpected happens. When things go wrong, the skills of wilderness survival can help make everything right again.



**1 - Chemistry (MB)**  
**Days:** M, TU  
**Available To:** Additional Week of Camp (Y), Youth (Y)  
**Seats Available:** 20

Chemistry explores how substances react with each other, how they change, how certain forces connect molecules, and how molecules are made are all parts of chemistry. Stretch your imagination to envision molecules that cannot be seen—but can be proven to exist—and you become a chemist.



**1 - Emergency Preparedness (MB)**  
**Days:** M, TU  
**Available To:** Additional Week of Camp (Y), Youth (Y)  
**Seats Available:** 20

Scouts are often called upon to help because they know first aid and they know about the discipline and planning needed to react to an emergency situation. Earning this merit badge helps a Scout to be prepared by learning the actions that can be helpful and needed before, during, and after an emergency.



**1 - Environmental Science (MB)**  
**Days:** M, TU  
**Available To:** Additional Week of Camp (Y), Youth (Y)  
**Seats Available:** 20

While earning the Environmental Science merit badge, Scouts will get a taste of what it is like to be an environmental scientist, making observations and carrying out experiments to investigate the natural world.



**1 - Kayaking (MB)**  
**Days:** M, TU  
**Available To:** Additional Week of Camp (Y), Youth (Y)  
**Seats Available:** 5

**1 - Leatherwork (MB)****Days:** M, TU**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Scouts who complete the requirements to earn the Leatherwork merit badge will explore leather's history and its endless uses. They will learn to make a useful leather item using the same types of raw materials that our ancestors used; be challenged to master skills like hand-stitching, lacing, and braiding.; and learn how to preserve and protect leather items so they will last a lifetime and beyond.

**1&2 - Shotgun Shooting (MB)****Days:** M, TU**Available To:** Additional Week of Camp (Y), Youth (Y)**Amount:** \$15.00**Seats Available:** 15

2nd Year Campers and Above A shotgun is a precision instrument, designed to shoot a shot charge in a specific pattern to cover a designated area at a certain distance. Unlike a rifle, the bore of the shotgun is not rifled, so the shot emerging from the muzzle is not spinning.

**1&2 - Welding (MB)****Days:** M, TU**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20**1,2,&3 - Polaris****Days:** M, TU, W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 30**2 - Animal Science (MB)****Days:** M, TU**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Cattle, horses, sheep, goats, hogs, poultry, and other domesticated animals are important to people for many reasons. They supply us with food and clothing, we use them for recreational purposes, they work with and for us.

**2 - Basketry (MB)****Days:** M, TU**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Basketry is a handy skill for a Scout. A basket can be a sturdy companion on campouts, carrying clothes snugly and efficiently, holding potatoes and corn for roasting over a campfire, or carrying the day's fishing catch back to camp for dinner. Baskets and basket-weaving projects also make great gifts for family and friends.

**2 - Energy (MB)****Days:** M, TU**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Saving, producing, and using energy wisely will be critical to America's future. If we are to leave future generations with a world in which they can live as well or better than we have, Scouts and other potential leaders of tomorrow must begin the hard work of understanding energy and the vital role it will play in the future.

**2 - First Aid (MB)****Days:** M, TU**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

First aid — caring for injured or ill persons until they can receive professional medical care — is an important skill for every Scout. With some knowledge of first aid, a Scout can provide immediate care

and help to someone who is hurt or who becomes ill. First aid can help prevent infection and serious loss of blood. It could even save a limb or a life.



### 2 - Kayaking (MB)

**Days:** M, TU

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 5



### 3 & 4 - Communication (MB)

**Days:** W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

This clear and concise definition comes from the U.S. Department of Education: "Communication focuses on how people use messages to generate meanings within and across various contexts, cultures, channels, and media. The field of communication promotes the effective and ethical practice of human communication.



### 3 - Canoeing (MB)

**Days:** W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 15

For several centuries, the canoe was a primary method of travel for explorers and settlers. Today, it remains an important part of the wilderness experience and an enjoyable leisure activity that teaches communication, teamwork, and physical fitness.



### 3 - Fish & Wildlife Management (MB)

**Days:** W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

Wildlife management is the science and art of managing the wildlife—both animals and fish—with which we share our planet. Maintaining the proper balance and the dynamics that go with it requires humankind's attention. We use this stewardship tool to help minimize or eradicate the possibility of extinction of any given species. We want our descendants to have the opportunity to experience the same animal diversity that we now enjoy.



### 3 - Indian Lore (MB)

**Days:** W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

Far different from the stereotypes or common images that are portrayed on film, on television, and in many books and stories, American Indians have many different cultures, languages, religions, styles of dress, and ways of life. To learn about these different groups is to take an exciting journey of discovery in which you will meet some of America's most fascinating peoples.



### 3 - Metalwork (MB)

**Days:** W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

Scouts will begin their work on this merit badge by learning about the properties of metal, how to use simple metalworking tools, and the basic metalworking techniques. Then they will practice using these tools and techniques before concentrating on the more intricate skills of one of four metalworking options.



### 3 - Railroading (MB)

**Days:** W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

By earning this badge, Scouts can learn about the history of railroading, its place in modern society, careers in railroading, and hobbies related to railroading.

**3 - Swimming (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills

**4 & 5 - BSA Swimming and Water Rescue Training****Days:** W, TH, F**Available To:** Additional Week of Camp (Y), Youth (Y)**Minimum Age:** 15**Seats Available:** 5**4 - Camping / Cooking****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20**4 - Nature (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

There is a very close connection between the soil, the plants, and all animal life, including people. Understanding this connection, and the impact we have upon it, is important to preserving the wilderness, as well as to our own well-being as members of the web of nature.

**4 - Rowing (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 10

Rowing is the use of oars as a means of propelling boats, has grown from a basic method of transportation to a competitive sport and an enjoyable method of exercising.

**4 - Swimming (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Swimming is a leisure activity, a competitive sport, and a basic survival skill. Scouts who earn this badge will learn about safety when swimming and diving, how swimming can contribute to overall fitness and health, and gain some basic competitive swimming skills

**4 - Weather (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Meteorology is the study of Earth's atmosphere and its weather and the ways in which temperature, wind, and moisture act together in the environment. In addition to learning how everyday weather is predicted, Scouts can learn about extreme weather such as thunderstorms, tornadoes, and hurricanes, and how to stay safe.

**4 - Wood Carving (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

As with any art, wood carving involves learning the basics of design, along with material selection and tools and techniques, as well as wood-carving safety. The requirements of the Wood Carving merit badge introduce Scouts to an enjoyable hobby and that can become a lifetime activity.

**4&5 - Archery (MB)****Days:** W, TH, F**Available To:** Additional Week of Camp (Y), Youth (Y)**Amount:** \$15.00**Seats Available:** Unlimited

2nd Year Campers and Above Archery is a fun way for Scouts to exercise minds as well as bodies, developing a steady hand, a good eye, and a disciplined mind. This merit badge can provide a thorough introduction to those who are new to the bow and arrow—but even for the experienced archer, earning the badge can help to increase the understanding and appreciation of archery.

**5 - Automotive Maintenance (MB)****Day:** F**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 15

Modern automobiles are important to many aspects of American life. Those who service automobiles must understand each principle, and how these principles interact to provide smooth, efficient performance. Owners of cars also benefit by understanding how their vehicles operate. This enables them to understand why certain periodic maintenance is required to keep their vehicles in tip-top shape.

**5 - Motorboating (MB)****Day:** F**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 5

With the fun of operating a motor boat comes the responsibility for keeping that boat in first-class condition, knowing and obeying the nautical "rules of the road," and gaining the general knowledge and skills to operate a boat safely.

**5 - Moviemaking (MB)****Day:** F**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Moviemaking includes the fundamentals of producing motion pictures, including the use of effective light, accurate focus, careful composition (or arrangement), and appropriate camera movement to tell stories. In earning the badge, Scouts will also learn to develop a story and describe other pre- and post-production processes necessary for making a quality motion picture.

**5 - Polaris First Aid (MB)****Day:** F**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20**5 - Polaris First Aid (MB)****Day:** F**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 30**5 - Signs, Signals, and Codes (MB)****Day:** F**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

American Sign Language (ASL) is the third most used language in the United States. The Signs, Signals, and Codes merit badge will cover Morse code, ASL, Braille, signaling, trail markings, and other nonverbal communications. Did you know that some of these have even saved people's lives?

**5 - Surveying (MB)****Day:** F**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

While earning this merit badge, Scouts will discover how land is measured and how it is described so

that others can know where boundary lines are. They will have a chance to use some fine measuring instruments, apply advanced mathematics, operate computing equipment, and create a survey map.



### 5 - Textile (MB)

**Day:** F

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

People use countless fibers and fabrics in their everyday lives: clothes, carpets, curtains, towels, sheets, upholstered furniture. Add to that list boat sails, book bindings, bandages, flags, sleeping bags, mailbags, airbags, seat belts, backpacks, parachutes, umbrellas, basketball nets, and more.



### 6 - American Labor (MB)

**Days:** M, TU

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 15

The labor movement in America seeks to ensure that the civil rights of laborers are protected in the workplace, especially in regard to wages, hours, and working conditions.



### 6 - Digital Technology (MB)

**Days:** M, TU

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

Technology has come a long way since Computers merit badge was first introduced in 1967. This badge will teach Scouts about technology in the digital age.



### 6 - Painting (MB)

**Days:** M, TU

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

This merit badge provides an opportunity for Scouts to learn more about painting, including both the artistic and practical aspects.



### 6 - Plant Science (MB)

**Days:** M, TU

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

Plant scientists use their curiosity and knowledge to develop questions about the world of plants. Then they try to answer those questions with further observations and experiments in the laboratory and in the field. To earn this merit badge, Scouts will explore three of the most important plant science specialties: agronomy, horticulture, and field botany.



### 6&7 - Polaris Swim (MB)

**Days:** M, TU, W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 30



### 6&7 - Rifle Shooting Summer Camp (MB)

**Days:** M, TU, W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Amount:** \$15.00

**Seats Available:** 15

2nd Year Campers and Above Unless a rifle is handled incorrectly or recklessly, it is not dangerous. A rifle, like any other precision instrument, is manufactured to perform a specific task and can do so at no risk to the user or others. By earning this badge, Scouts can develop their shooting skills while learning safe practices.



### 6&7 - Sustainability (MB)

**Days:** M, TU, W, TH

**Available To:** Additional Week of Camp (Y), Youth (Y)

**Seats Available:** 20

**7 - American Heritage / Scouting Heritage****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 15**7 - Citizenship in the Nation (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

As Scouts fulfill the requirements for this merit badge, they will learn how to become active citizens are aware of and grateful for their liberties and rights, to participate in their governments and protect their freedom, helping to defend their country and standing up for individual rights on behalf of all its citizens.

**7 - Fire Safety (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

The ability to use fire safely is essential to human survival. By earning this merit badge, Scouts will learn to uses fire safely and responsibly, how to prevent home fires, and how to handle fire safely, as well as burn prevention, and camping safety.

**7 - Health Care Professions (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20**7 - Photography (MB)****Days:** W, TH**Available To:** Additional Week of Camp (Y), Youth (Y)**Seats Available:** 20

Beyond capturing family memories, photography offers a chance to be creative. Many photographers use photography to express their creativity, using lighting, composition, depth, color, and content to make their photographs into more than snapshots. Good photographs tell us about a person, a news event, a product, a place, a scientific breakthrough, an endangered animal, or a time in history.

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# Individual Camper Application and Summer Camp Activity Worksheet

This form will help Scouts plan the activities they wish to participate in at Summer Camp. Scouts will turn this form into their Unit Leader. Unit Leaders will use this form to register their Scouts for Summer Camp through the Natchez Trace Council website.

**Name:** \_\_\_\_\_ **Council/Unit:** \_\_\_\_\_ **Rank:** \_\_\_\_\_

**Address:** \_\_\_\_\_

**Age:** \_\_\_\_\_ **Phone Number:** \_\_\_\_\_

**Email Address:** \_\_\_\_\_

Please list your top three choices of merit badges and other activities for each session.

## Merit Badge/Activity

	First Choice	Second Choice	Third Choice
<b>Session 1</b>			
<b>Session 2</b>			
<b>Session 3</b>			
<b>Session 4</b>			
<b>Session 5</b>			
<b>Session 6</b>			
<b>Session 7</b>			

## Signatures

I agree to abide by all Camp Yocona rules and live by the Scout Oath and Law to the best of my ability.

**Scout Signature:** \_\_\_\_\_

My son/daughter has permission to take part in all program activities, under proper supervision.

**Parent Signature:** \_\_\_\_\_

I certify that this participant is registered in my Unit, in good standing, and is eligible to attend Summer Camp. I have reviewed and approved this participant's activity schedule.

**Unit Leader Signature:** \_\_\_\_\_

# Unit Campsite Request Form

Please register or confirm the campsite for Unit # \_\_\_\_\_ for the week indicated.

Check the date and number the preferred sit with 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> choices. 2<sup>nd</sup> and 3<sup>rd</sup> choices on campsites are required. The Camp Director reserves the right to add campers to any campsite that has not been filled to capacity by a Unit.

## Campsite and Capacity

## Dates

\_\_\_\_\_ Lakeside (40)

\_\_\_\_\_ Week 1 – June 8-14, 2025

\_\_\_\_\_ Roadside\* (32)

\_\_\_\_\_ Week 2 – June 15-21, 2025

\_\_\_\_\_ Dogwood (28)

\_\_\_\_\_ Baden-Powell (40)

\_\_\_\_\_ Trails Peak (32)

\_\_\_\_\_ Pines (32)

\_\_\_\_\_ Boyce (24)

\_\_\_\_\_ Chicksa – TENTS ONLY (20 tents)

\*Units with handicapped Scouts will receive priority for this campsite.

## Unit Leader Contact Information:

**Name:** \_\_\_\_\_ **Council/Unit:** \_\_\_\_\_

**Address:** \_\_\_\_\_

**Age:** \_\_\_\_\_ **Phone Number:** \_\_\_\_\_

**Email Address:** \_\_\_\_\_

# Natchez Trace Council Campership



**The Ed & Becky  
MEEK FOUNDATION**  
Turning Enterprise Into Opportunity

## Applicant Information

Scout's Name: \_\_\_\_\_ Scout's Unit Type & \_\_\_\_\_

Number: \_\_\_\_\_

Parent's Name: \_\_\_\_\_

Parent's Phone Number: \_\_\_\_\_

Parent's Email: \_\_\_\_\_

## Declaration of Financial Need

Which Natchez Trace Council Camp is your Scout attending?

- Cub Scout Resident Camp (for Packs)
- Scouts BSA Summer Camp (for Troops and Crews)

Please select the level of financial assistance you are applying for:

- 50% of camp registration fee

I hereby declare that I am seeking assistance for my child to attend Natchez Trace Council Summer or Resident Camp. My child has participated in all Council fundraising opportunities (Camp Cards and Popcorn) over the last calendar year and all unit fundraising opportunities.

Parent's Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Unit Leader Signature: \_\_\_\_\_ Date: \_\_\_\_\_

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### For Official Use Only

Scholarship Awarded: Y or N

Amount of Scholarship: \_\_\_\_\_

Credited to Camp Session #: \_\_\_\_\_

Foundation Representative Name: \_\_\_\_\_

Foundation Representative Signature: \_\_\_\_\_

Foundation Representative Title: \_\_\_\_\_



# Unit Swim Classification Record

When Swim Classification Tests are conducted away from Summer Camp, or at any point during Summer Camp, the Aquatics/Waterfront Director may review or retest participants to assure that standards have been maintained.

**Council/Unit:** \_\_\_\_\_ **Date:** \_\_\_\_\_

Full Name	Non-Swimmer	Beginner	Swimmer
1.			
2.			
3.			
4.			
5.			
6.			
7.			
8.			
9.			
10.			
11.			
12.			
13.			
14.			
15.			
16.			
17.			
18.			
19.			
20.			
21.			
22.			

**Person Conducting Swim Test:**

**Print Name:** \_\_\_\_\_

**Signature:** \_\_\_\_\_

**Certification/Expiration Date:** \_\_\_\_\_

# Packing List

## Packing Tips

- A daypack (backpack) is recommended for each camper to help keep things together while traveling around Camp Yocona day to day. Keep your Scout Handbook, pen or pencil, notebook, water bottle, sunscreen, and anything else that you might need in it. An extra gallon-sized Ziploc bag keeps wet swim trunks off other dry items.
- BSA policy requires that no open-toed shoes be worn while walking on camp property. Sandals can only be worn in the shower.
- Scouts bringing a footlocker or locking suitcase should bring an extra key and give it to their Unit Leader. This ensures that if one key is lost, the spare one will be stored safely.
- With Mississippi's heat and humidity, it is recommended to have a change of clothes for each day at camp.
- Bring a plastic hanger for your uniform shirt and hang it when it is not being worn. This will help keep your uniform fresh.
- **Put your name and Unit Number on each item you bring to camp.**

## Unit Equipment

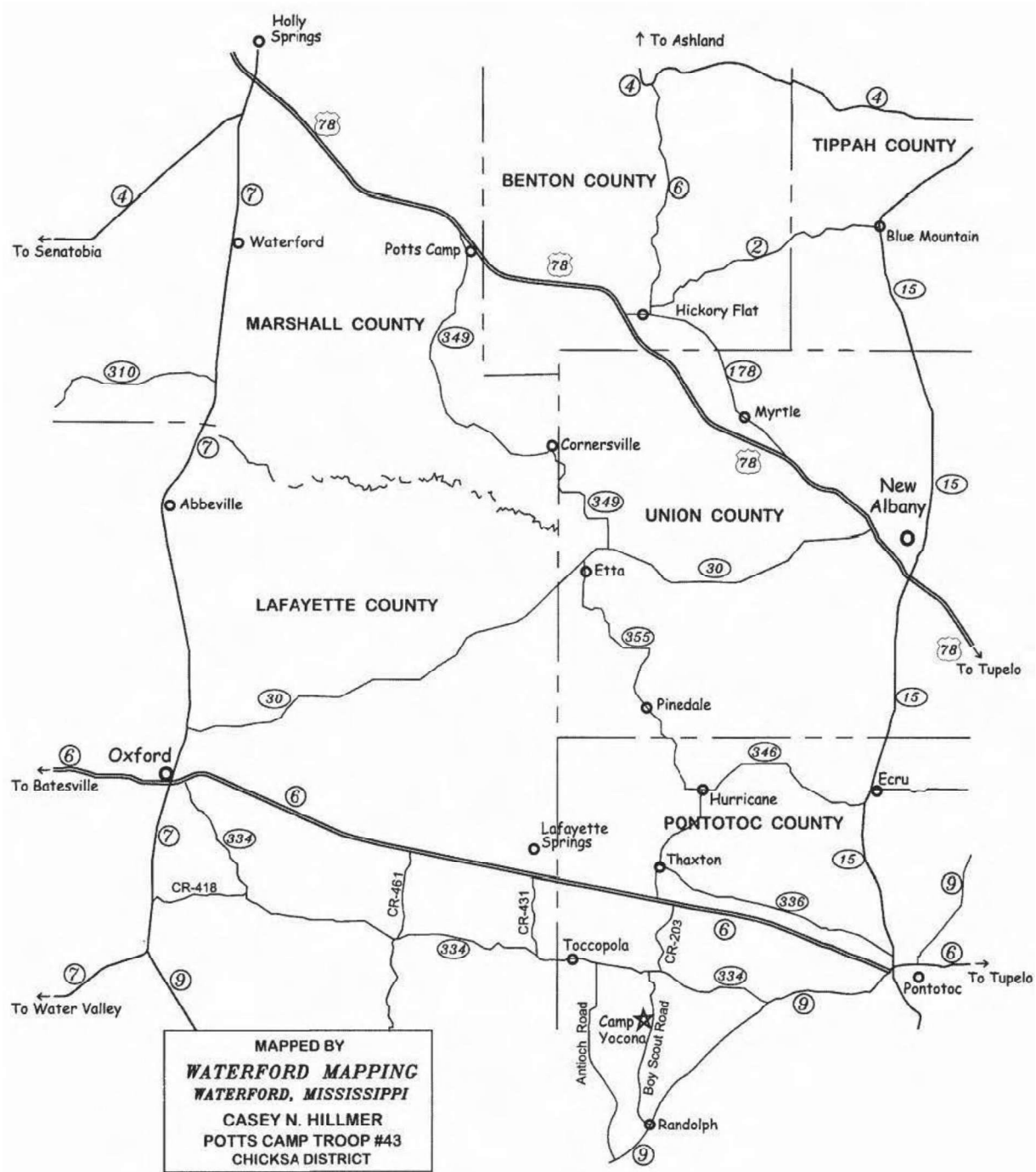
- Unit flag
- American flag
- Lanterns
- First-aid kit
- Camp chairs
- Ice chest with extra drinks for your Unit
- Snacks for your Unit
- Personal information for each person in your Unit (for your records)
- Annual Health and Medical Record for each person in your Unit
- Tarps
- Sharpie markers
- Skit, song, story, etc. for Closing Campfire
- Anything dealing with the Camp Yocona Summer Camp theme – The Yocona Universe (Superheros)

## Personal Equipment

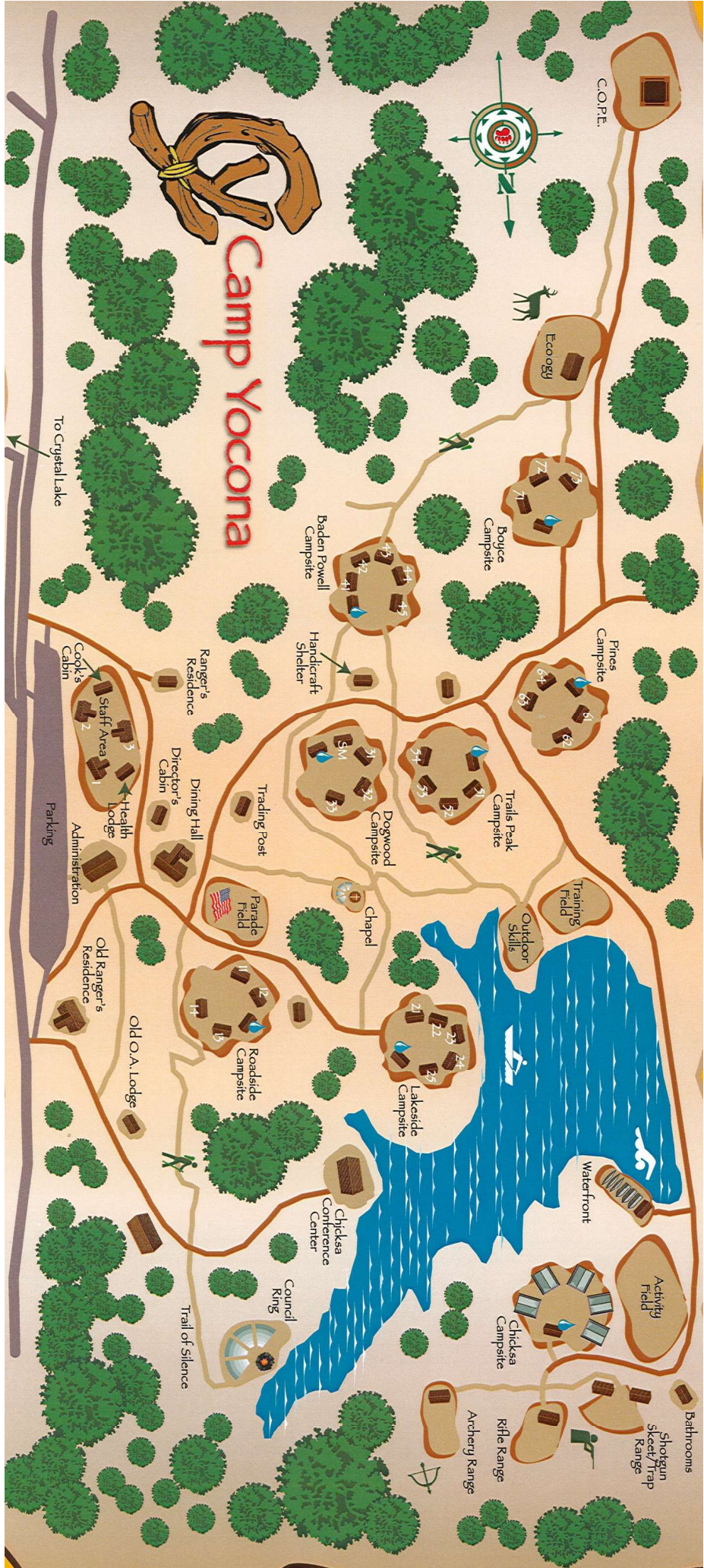
- Uniform
- Annual Health and Medical Record (turned into the Unit Leader before arrival, photocopies accepted)

- T-shirts
- Shorts and/or pants
- Swim wear (trunks for boys and men and one-piece swimsuits for girls and ladies)
- Underwear
- Socks
- Hat
- Jacket
- Rain gear
- Extra shoes
- Watch
- Washcloth and towel
- Toiletry items (soaps, toothbrush, toothpaste, etc.) – The items should be kept in a small case or shower bucket.
- Shower shoes
- Plastic bags/Walmart sacks to keep clothes dry while showering
- Flashlight and extra batteries
- Fan (cabins have electricity)
- Sleeping bag and/or sheets and blankets
- Pillow
- Camp pad and/or inflatable mattress
- Footlocker/suitcase
- Spending money and wallet
- Sunglasses
- Camera
- Insect repellent
- Sunscreen
- Notebook
- Pencil or pen
- Rank book
- Water bottle – **This must be kept with you at all times. Do not come to Summer Camp without a water bottle.**
- Day pack

# Map to Camp Yocona

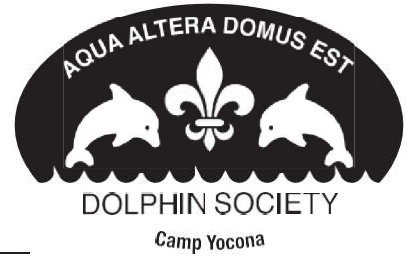


# Map of Yocona



# DOLPHIN SOCIETY AWARD

All requirements and paperwork must be completed before Scout's 18<sup>th</sup> birthday.



Scout name: \_\_\_\_\_ Troop: \_\_\_\_\_

## REQUIREMENTS:

1. EARN THE FOLLOWING MERIT BADGES:	DATE COMPLETED
Swimming	
Lifesaving	
Canoeing	
Rowing OR Kayaking	

2. EARN <u>ONE</u> OF THE FOLLOWING MERIT BADGES:	DATE COMPLETED
Motorboating	
Small Boat Sailing	
Water Sports	
Rowing OR Kayaking	
Whitewater	

3. COMPLETE <u>ONE</u> OF THE FOLLOWING:	DATE COMPLETED
Mile Swim	
BSA Scuba	

4. COMPLETE <u>ONE</u> OF THE FOLLOWING BSA AWARDS:	DATE COMPLETED
Stand-Up Paddleboarding	
Boardsailing	

Scout signature: \_\_\_\_\_

Date: \_\_\_\_\_

Scoutmaster signature: \_\_\_\_\_ Date: \_\_\_\_\_

Present the completed and signed form to the Camp Yocona camp director for verification. Once verified, the Scout's name will be permanently recognized on the Dolphin Society board, and the Scout also can purchase a Dolphin Society belt buckle from the Camp Yocona Trading Post.

# **Provisional Scout Policy**

## **Purpose**

This policy establishes clear expectations for the participation, leadership, and management of all provisional Scouts attending the Natchez Trace Council 2026 Scouts BSA Summer Camp. The goal is to ensure a consistent, safe, and positive camp experience for all Scouts by maintaining proper supervision and troop structure throughout the camping week. All Scouts wanting to camp as a provisional must contact the Council Office at 662-842-2871 for prior approval before registering.

## **Definition of a Provisional Scout**

A provisional Scout is any registered Scouts BSA youth attending summer camp without their home unit, or whose home unit is attending camp but is unable to provide two registered adult leaders for the full camping week.

## **Provisional Troop Structure**

All provisional Scouts will be organized into a separate, camp staff managed Provisional Troop. The Provisional Troop will be led by camp director approved, registered adult leaders meeting all BSA training and Youth Protection requirements and will operate independently for the duration of the camp session.

## **Two-Deep Leadership Requirement**

All units must provide two registered adult leaders, both at least 21 years old, both of whom must be Youth Protection Trained, present on-site for the full camp session. Units arriving without two-deep leadership will have their Scouts reassigned to the Provisional Troop.

## **Impact on Campsite Selection**

Units that fail to meet the two-deep leadership requirement will forfeit their assigned campsite and be placed in the Provisional Troop campsite.

## **Unit Responsibility**

Units are responsible for ensuring they have adequate adult leadership for the week and must communicate any leadership changes to the camp director immediately.

## **Camp Support**

The camp will provide trained leadership for the Provisional Troop and support Scouts whose units cannot provide adequate leadership.

## **Final Authority**

Camp administration and the Natchez Trace Council reserve the right to interpret, enforce, and update this policy to ensure safety and program quality.

# Merit Badges

Course	1	2	3	4	5	6	7	Max Participants
<b>COPE</b>								
COPE/Climbing	5					(First Week of Camp Only)		12
Eagle Prep		1	(2nd Year Campers and Above)			(Second Week Only)		
<b>Delta Discovery</b>								
Welding	2							20
Metalworking			1					20
Automotive Maintenance					1			15
American Labor						1		15
Scouting Heritage/ American Heritage							1	15
<b>Ecology</b>								
Environmental Science	1							20
Animal Science		1						20
Fish and Wildlife			1					20
Weather				1				20
Nature				1				20
Plant Science						1		20
Sustainability						2		20
<b>Handicraft</b>								
Leatherwork	1							20
Basketry		1						20
Woodcarving				1				20
Moviemaking					1			20
Textile					1			20
Painting						1		20
Photography							1	20
<b>Life Skills</b>								
Emergency Preparedness	1							20
First Aid		1						20
Communication			2					20
Polaris First Aid					1			20
Fire Safety							1	20
CIT in Nation							1	20
<b>Outdoor Skills</b>								
Wilderness Survival	2							20
Indian Lore			1					20
Cooking/Camping				1				20
Surveying					1			20
Signs/Signals/Codes					1			20
Polaris	3							30
<b>STEM</b>								
Chemistry	1							20
Energy		1						20
Railroading			1					20
Programming				1				20
Digital Technology						1		20
Health Care Professions							1	20
<b>Shooting Sports</b>								
Shotgun Shooting	1	1						15
Rifle Shooting						1	1	15
Archery				1	1			15
<b>Waterfront</b>								
Lifesaving	2							20
Kayaking	1	1						5
Canoeing			1					15
Swimming			1	1				20
Rowing				1				10
BSA Swimming & Water Rescue Training				2				5
Motorboating					1			5
Polaris Swimming						2		30

